

Anonymous Communication and Traffic Analysis

Privacy Technology in Context David Sidi (dsidi@email.arizona.edu)



Today: background for discussion of anonymity



Small mention of interesting things

- open access week
- star wars via telnet
- Assignment 4

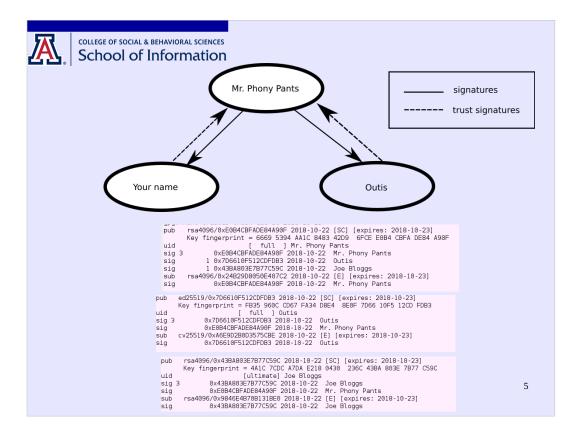
```
PBPUP2:dsidi $gpg --expert --full-gen-key
gpg (GnuPG) 2.2.8; Copyright (C) 2018 Free Software Foundation, Inc.
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.

Please select what kind of key you want:
(1) RSA and RSA (default)
(2) DSA and Elgamal
(3) DSA (sign only)
(4) RSA (sign only)
(7) DSA (set your own capabilities)
(8) RSA (set your own capabilities)
(9) ECC and ECC
(10) ECC (sign only)
(11) ECC (set your own capabilities)
(13) Existing key
Your selection? 9

PBPUP2:dsidi $echo "I am the very model of a modern major general" > foo
PBPUP2:dsidi $gpg -u 0x7D6610F512CDFDB3 --sign ./foo
PBPUP2:dsidi $
```

Outis's keygrip

need to save and exit

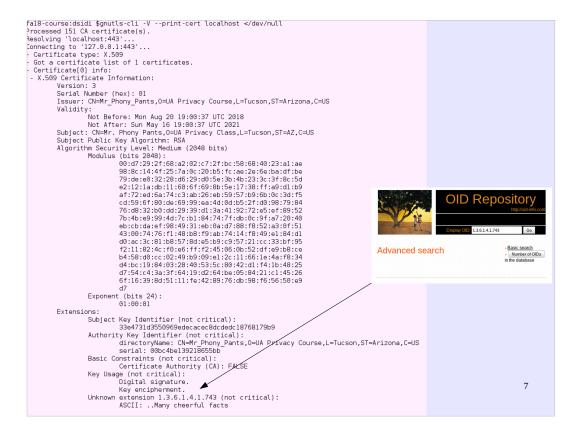




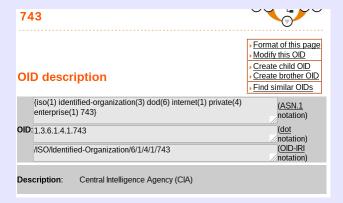
PBPUP2:dsidi \$gpg -u "Joe Bloggs" --verify foo.gpg
gpg: Signature made Mon 22 Oct 2018 12:03:58 PM MST
gpg: using EDDSA key FB35960CCD67FA34D8E48E0F7D6610F512CDFDB3
gpg: Good signature from "Outis" [unknown]
gpg: WARNING: This key is not certified with a trusted signature!
gpg: There is no indication that the signature belongs to the owner.
_Primary key fingerprint: FB35 960C CD67 FA34 D8E4 8E0F 7D66 10F5 12CD FDB3



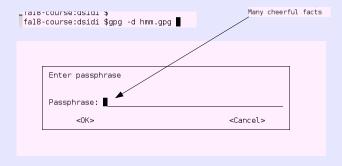
PBPUP2:dsidi \$gpg -u "Joe Bloggs" --verify foo.gpg
gpg: Signature made Mon 22 Oct 2018 12:03:58 PM MST
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gpg: Good signature from "Outis" [full]
Primary key fingerprint: FB35 960C CD67 FA34 D8E4 8E0F 7D66 10F5 12CD FDB3



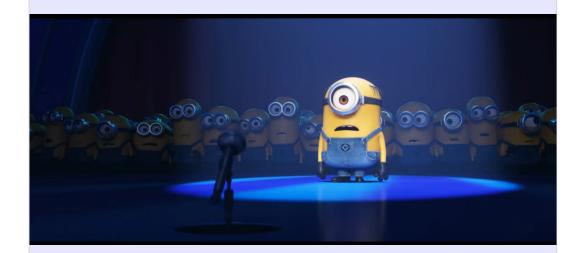


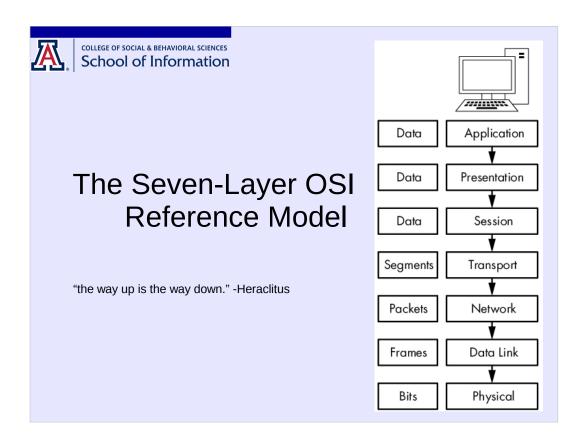






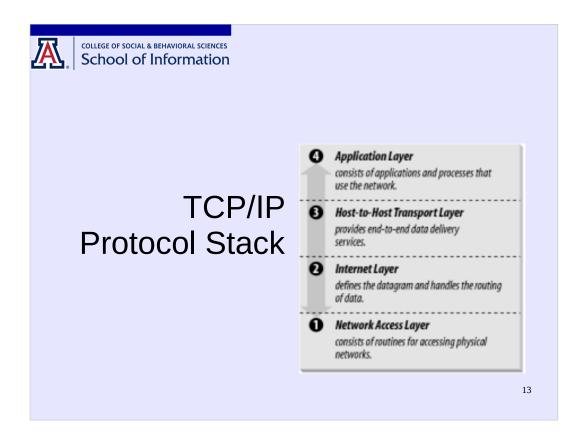






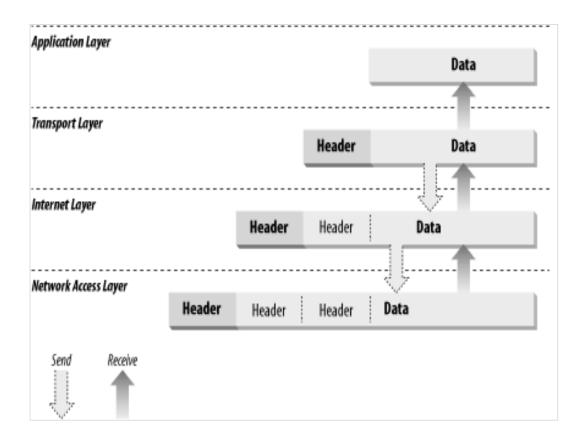
We'll mostly stick with a simplification of this model, the TCP/IP protocol stack (book diagram). A stack is composed of layers, which only interact with their immediate neighbor layers, via encapsulation (book diagram).

The TCP/IP networking model has four layers.



At its beginnings in the application layer, data is generated carrying information in a form useful to a particular network service. The data *payload* progresses "downward" through the other layers in a fixed order, accumulating control information as it goes in the form of layer-specific headers.

In general there are lots of network services trying to use transport layer protocols like TCP, lots of transport protocols using internet layer protocols like IP, and lots of internet protocols using network access layer protocols like Ethernet. Need multiplexing and demultiplexing



encapsulation.

On the way out (sending) each layer in the stack takes the header+payload from the one above it, and adds its own header. On the way in (receiving) it strips off a layer of headers and interprets them to get the data closer to its destination

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Network access layer example. IP -> Ethernet is done with ARP

From RFC 4338, Sect. 7: 'ARP Packet Format'

HW Type value is for Fiber Channel ARP. Ethernet is 0x0001, IEEE 802.11 is 0x0006

Protocol: what kind of message from layer above is being sent? 2048 is IPv4

HW address on ethernet is a MAC address

Physical networks do not understand IP addresses--- they have their own addressing scheme.

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| | |
| 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 | |
| +-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+- | |
| Identification Flags Fragment Offset | |
| Time to Live Protocol Header Checksum | |
| Source Address | |
| Destination Address | |
| Options Padding | |
| | |
| | |
| | |
| | |
| | 40 |
| | 16 |
| | |

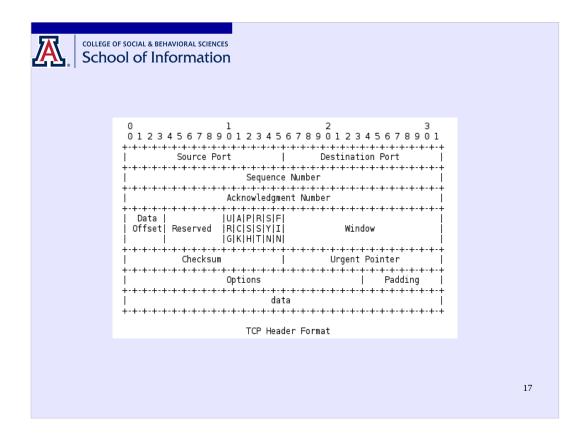
Internet layer example: IP Datagram header

TCP/IP solves the routing problem with an addressing scheme: IP. Every host and gateway on the internet has a globally unique IP address.

Important idea: in general, nobody knows the full route.

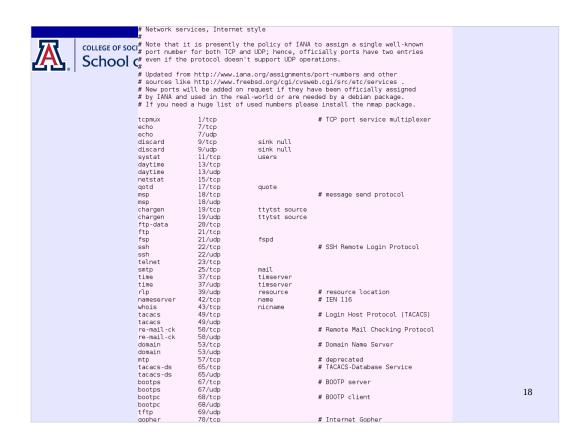
(more on IP addresses: address classes, CIDR)

4 bytes. First nibble encodes address classes: prefix length gives network part of the address. Last 1, 2, 3 bytes are for hosts in class C, B, A networks, respectively. CIDR supercedes address classes.



Transport layer example: TCP Segment Header

Addressing multiplexing problem: message must not just reach a host, but a process running on the host. Ports are codes for application layer services...(next)



this is /etc/services, showing port numbers of well-known services.

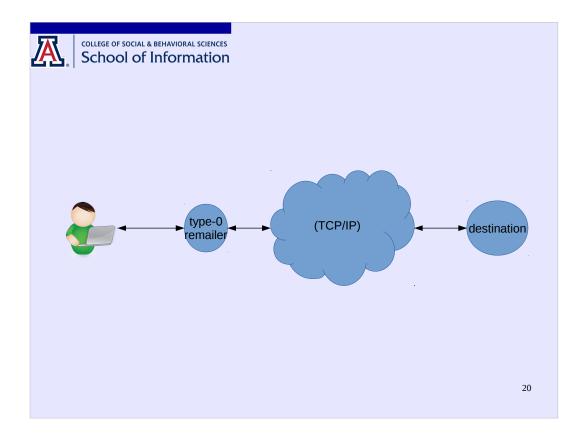


Chaum 1981:

process each item of mail before it is delivered. A participant prepares a message M for delivery to a participant at address A by scaling it with the addressee's public key K_0 , appending the address A, and then scaling the result with the mix's public key K_1 . The left-hand side of the following expression denotes this item which is input to the mix:

 $K_1(R_1, K_a(R_0, M), A) \rightarrow K_a(R_0, M), A.$

How does the message get to A? One answer: overlay network



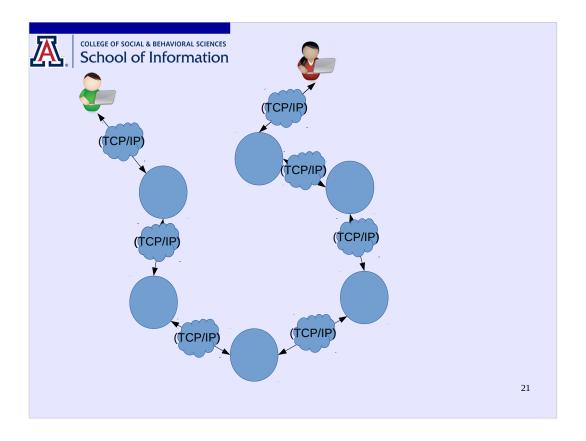
The particular kind of application layer network services we are going to be interested in are those that perform routing on top of TCP/IP, to provide some additional anonymity-related properties. These are called *overlay networks*

we said IP solves the routing problem across heterogeneous physical networks

in doing so, it reveals the final destination to every intermediate hop

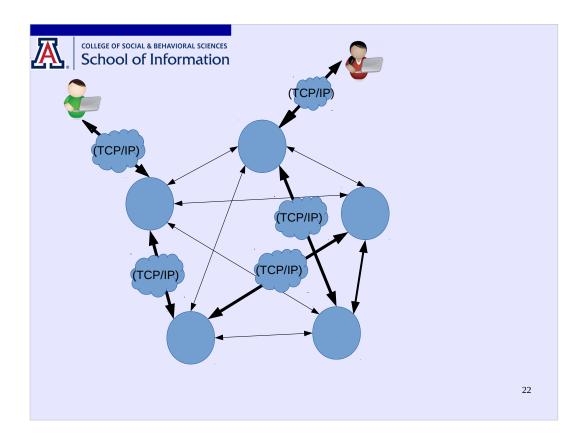
Not so great for anonymity, but you can implement anonymous routing protocols using TCP/IP

Here's the simplest (degenerate) form of mixnet



Here's the classic topology for mixnets: cascade. These have a fixed route through all the mixes

route unpredictability is not a thing; all clients use the same route. Mix strategies are what give mixnets their security properties



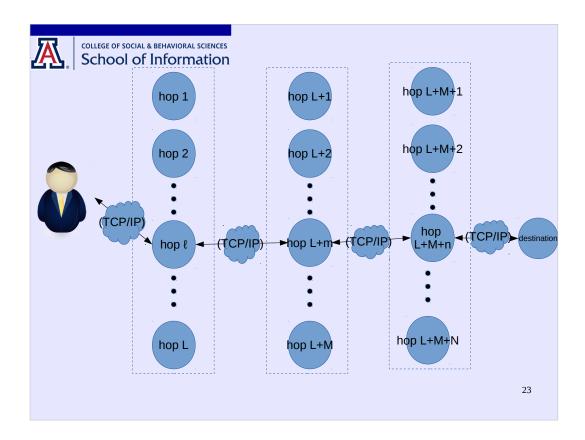
free route topology

it is well known that this topology is the most heavy metal (see pentagram). (If you are reading this and are confused: it's a joke).

Old-school onion routing is free-route like this.

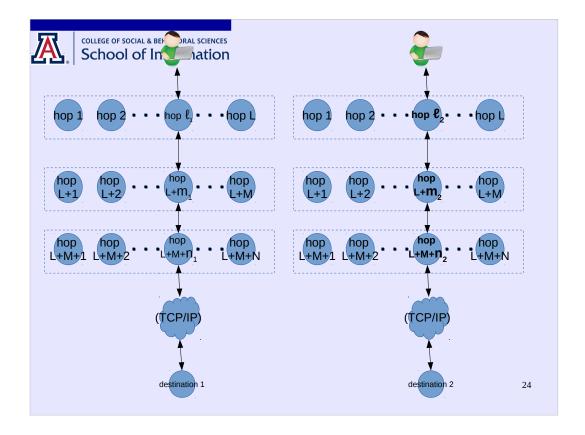
more scalable, so more anonymous in practice in some ways; but also less anonymous in some ways than mixes.

scalability and anonymity are tied together

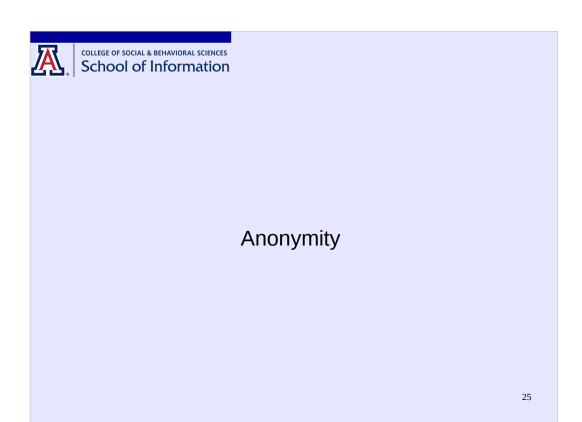


stratified topology

balances scalability with anonymity. Tor does this with helper nodes ("guards"), intermediate nodes ("relays"), and exit nodes. (Other stuff too--e.g., bridges). The choice at each layer is random (see next slide)



random choice at each layer



so far I've relied on an intuitive understanding of anonymity, but when we're building technologies for anonymity, it's better to be precise about what is protected and what is not.



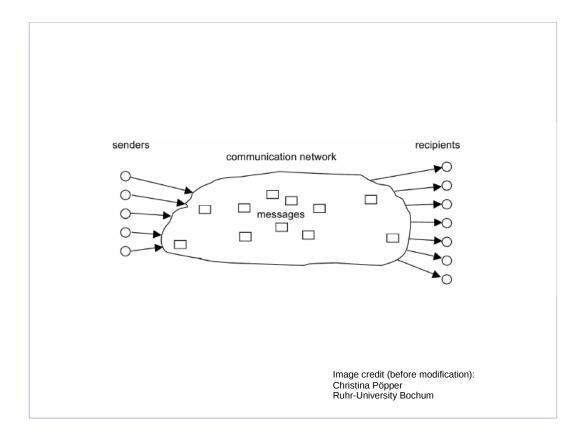
Terminology Review



Anonymity set

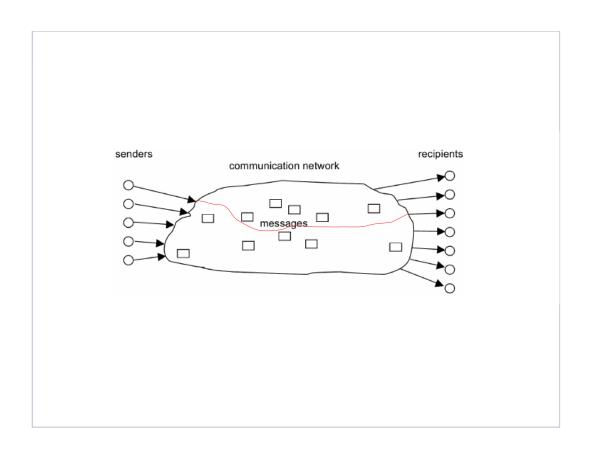
- `Anonymity' is defined with respect to a subset of the possible senders, called the anonymity set.
- Think of it as answering "who might you be?"

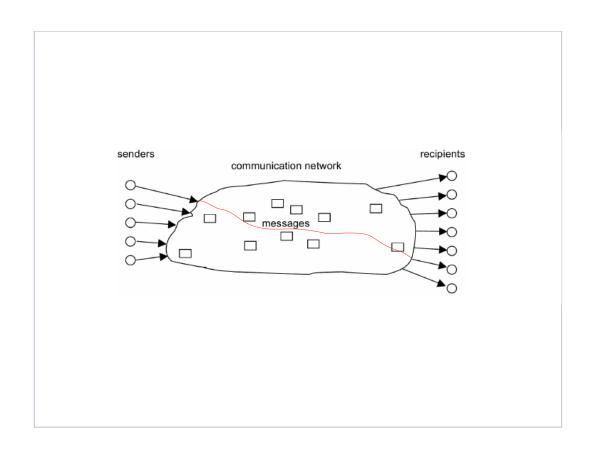
- 1. singleton. The subject has no anonymity; he is perfectly identifiable relative to the set of subjects.
- 2. universe. The subject has perfect anonymity in the set of subjects

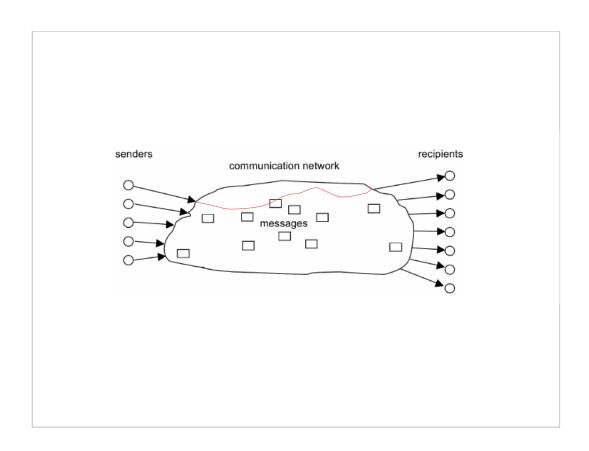


senders communicating messages with recipient.

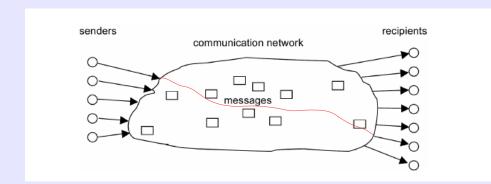
An <u>adversary</u> tries to <u>reduce the anonymity</u> of some or all of the parties to the communication













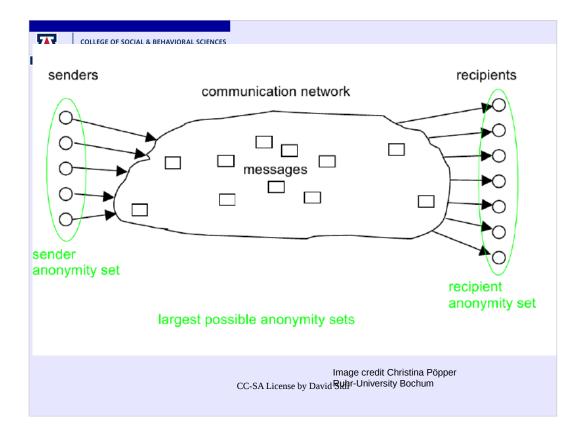
Anonymity set

 Can you clearly describe the limiting cases for the anonymity set?

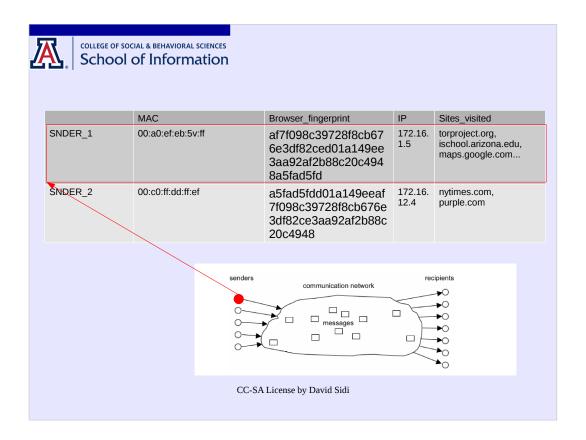
CC-SA License by David Sidi

- 1. singleton. The subject has no anonymity; he is perfectly identifiable relative to the set of subjects.
- 2. universe. The subject has perfect anonymity in the set of users of the system.

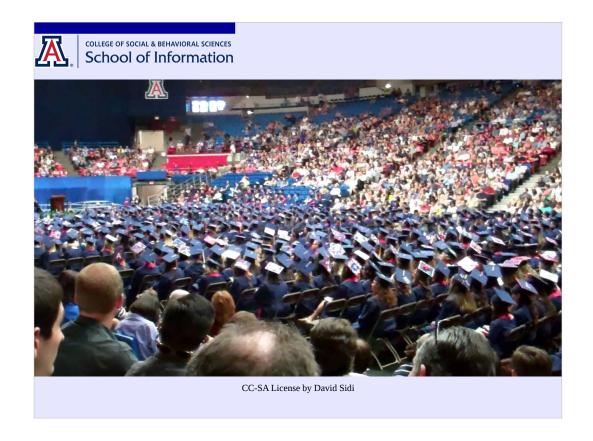
Notice what this means (Berthold's metric)



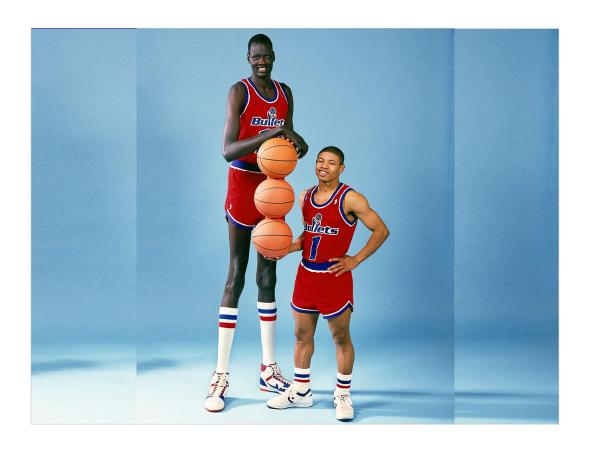
- What is a sender? i.e., how do we get the set of all senders? (Think about the definitions)
 - something that sends messages over the network to recipients (implements protocols, etc.).
 People, personal computers, cameras, phones, etc.?
- if that were all, all senders would be the same! But the anonymity set is intended to be useful, not trivial, in its separation of senders that cannot be distinguished from those that can be
 - senders should have attributes to distinguish them



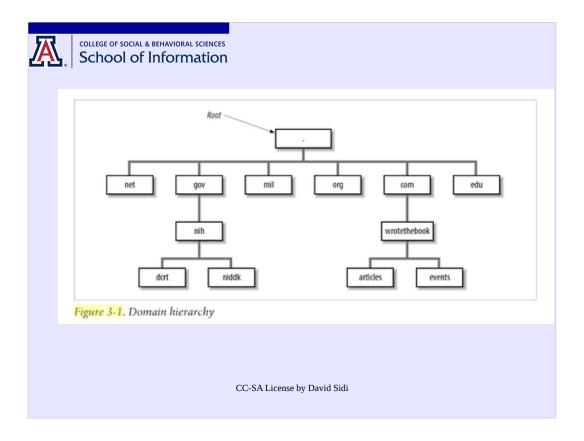
 one way to think of senders is as rows in a database: things that can be identified by descriptions in terms of a set of attribute values



 Suppose I include in a record of UA students a person's weight and height as 150 lbs, 5'3". Is the person anonymous? (think: anonymity set)



- Now suppose further that I do so for a database of male UA basketball players. Is the player anonymous?
- Where might you find combinations of attributes that identify people using computer networks?
 - IP, Ethernet, Tor user (Harvard bomb threat example), DNS, third-party tracking, browser fingerprinting



- in the beginning was the host table. And it was good (for some things, but not for scalability)
- Distributed, hierarchical
 - again with the layers: root servers have information about TLD servers beneaththem
 - Registering a domain name involves telling the TLD servers about you
 - you can then do subdomains at will
- Forwarding DNS server
- Recursive DNS server (or resolver)
- (Root nameserver)
- (Top Level Domain nameserver)
- Authoritative nameserver



DNS

\$dig arizona.edu

- ; <<>> DiG 9.9.5-9+deb8u14-Debian <<>> arizona.edu
- ;; global options: +cmd
- ;; Got answer:
- ;; ->>HEADER<<- opcode: QUERY, status: NOERROR, id: 14058
- ;; flags: qr rd ra; QUERY: 1, ANSWER: 1, AUTHORITY: 0, ADDITIONAL: 1
- ;; OPT PSEUDOSECTION: ; EDNS: version: 0, flags:; udp: 4096
- ;; QUESTION SECTION:
- ;arizona.edu. IN A
- ;; ANSWER SECTION:
- arizona.edu. 6813IN A 128.196.128.233
- ;; Query time: 32 msec ;; SERVER: 208.67.222.222#53(208.67.222.222)
- ;; WHEN: Mon Oct 23 12:43:03 MST 2017 ;; MSG SIZE rcvd: 56 CC-SA License by David Sidi



DNS

 Suppose I use a VPN to tunnel my traffic to a server I control. What can you learn about me from my DNS requests?



Browser fingerprinting

- UserAgent
- Language
- · Color Depth
- Screen Resolution
- Timezone
- · Has session storage or not
- · Has local storage or not
- · Has indexed DE
- Has IE specific 'AddBehavior'
- · Has open DB
- · CPU class
- Platform
- DoNotTrack or not
- Full list of installed fonts (maintaining their order, which increases the entropy), implemented with Flash.

- A list of installed fonts, detected with JS/CSS (sidechannel technique) - can detect up to 500 installed fonts without flash
- · Canvas fingerprinting
- · WebGL fingerprintingPlugins (IE included)
- · Is AdBlock installed or not
- Has the user tampered with its languages 1
- · Has the user tampered with its screen resolution 1
- · Has the user tampered with its OS 1
- Has the user tampered with its browser 1
- · Touch screen detection and capabilities
- Pixel Ratio
- System's total number of logical processors available to the user agent.



Browser fingerprinting

- Multi-monitor detection,
- Internal HashTable implementation detection
- · WebRTC fingerprinting
- Math constants
- · Accessibility fingerprinting
- Camera information
- DRM support
- Accelerometer support
- Virtual keyboards
- List of supported gestures (for touch-enabled devices)
- · Pixel density
- Video and audio codecs availability
- Audio stack fingerprinting



Discussion: "Identifiability"

- Why might it be too simple to say that for a sender S, every other potentially-different sender is either completely indistinguishable from S or not?
- 2 minutes alone, 2 minutes with a partner, then we'll talk as a class



Question

 What is problematic about this definition of anonymity? "Anonymity is thus defined as the state of being not identifiable within a set of subjects, the anonymity set." (Danezis and Diaz 3)



Question

- What is problematic about this definition of anonymity? "Anonymity is thus defined as the state of being not identifiable within a set of subjects, the anonymity set." (Danezis and Diaz 3)
- Later, they say "A subject carries on the transaction anonymously if he cannot be distinguished (by an adversary) from other subjects. This definition of anonymity captures the probabilistic information often obtained by adversaries trying to identify anonymous subjects."



 Definition 1.2 From an adversary's perspective, anonymity of a subject s means that the adversary cannot achieve a certain level of identification for the subject s within the anonymity set. (Torra)